

Use of Submit for CS 350

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Submit is a utility developed at ODU for submitting class assignments for grading. Gory details on all of the features can be found by typing “man submit” on a UNIX machine at ODU, but you probably don’t need to do this.

You may develop your solutions for assignments wherever convenient, but the assignments will be graded on a UNIX machine at ODU. Thus you must transfer your solutions to campus (using ftp, for example) for grading.

Create a separate directory for each assignment. If you have developed your solutions elsewhere, you should test them here; the grader will. Make sure the code complies here; make sure that test data files can be read without problem.

When you are confident in your solution, make sure that the directory contains everything that is required for the assignment.

Then submit by typing:

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submit cs350
```

This will lead you to a menu system. From this select “Submit Files”. You will then see a menu to indicate what you are submitting. After making a selection, you will be prompted to enter the name of a directory which contains your solution.

Submit will then make copies of everything in your directory in a new directory in the grader account. If for some reason you decide to submit a modified solution (we do all make mistakes), and the deadline for submission has not passed, you can use the submit command again. The second (and any subsequent submissions) will be placed in new directories with a time stamp showing when the solution was submitted. All solutions will be available to the grader. The grader will only check the last submission received before the deadline.

A request: when you submit, make sure that the directory contains **only** those files which the grader needs. In particular remove any executables before submitting since the grader will compile your code as part of the grading process.