

## Java -Swing

### Creating Windows & Applets

(lectures programs)

Sun OnLine Documentations

Sun Swing Tutorial

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- Buttons: Show a variety of buttons.

To run, we may use one of the following methods:

- % **appletviewer** Buttons.java
  - % **appletviewer** ButtonsFrame.html
  - % **java** Buttons
  - Use any **internet browser** and open: ButtonsFrame.html
- 

## BASIC COMPONENTS

### ➤ Buttons

```
JButton    b1 = new JButton("Button 1");  
b1.setBackground(Color.red);  
b2.setEnabled(false);
```

### ➤ Labels

```
JLabel     labl1 = new JLabel("TextField t1");  
labl1.setText("Hello");
```

### ➤ TextFields

```
JTextField t1 = new JTextField(30);
```

```
String s = new String();
s = t1.getText();
s = t1.getSelectedText();
t1.setText(" ");
```

### ➤ TextAreas

```
JTextArea t = new JTextArea(5, 20);
t.setText(t.getText()+ "Old Dominion University
\n");
```

### ➤ CheckBoxs

```
JCheckBox cb1 = new JCheckBox("Check Box 1");
if(cb.isSelected()) ..
```

### ➤ RadioButtons

```
ButtonGroup g = new ButtonGroup();
JRadioButton rb1 = new JRadioButton("one",
false);
g.add(rb1);
```

### ➤ ComboBoxes

```
JComboBox c = new JComboBox();
c.addItem(description[count++]);
c.getSelectedIndex();
c.getSelectedItem();
```

### ➤ Lists

```
DefaultListModel lItems=new DefaultListModel();
JList lst = new JList(lItems);
lItems.addElement(flavors[count++]);
Object[] items=lst.getSelectedValues();
```

### ➤ Borders

```
JPanel jp = new JPanel();
Border b = new TitledBorder("Title");
```

```
// or new EtchedBorder();  
// or new LineBorder(Color.blue);  
// or ...  
jp.setBorder(b);
```

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## **CONTROLLING LAYOUT**

### **➤ FlowLayout**

```
Container cp = getContentPane();  
cp.setLayout(new FlowLayout());
```

### **➤ BorderLayout**

```
cp.add(BorderLayout.NORTH, new JButton("North"));
```

### **➤ GridLayout**

```
cp.setLayout(new GridLayout(7,3));
```

### **➤ BoxLayout**

```
Box bh = Box.createHorizontalBox();  
Box bv = Box.createVerticalBox();
```

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## **COMPOUND COMPONENTS**

### **➤ Dialog Boxes**

```
JOptionPane.showMessageDialog(null, "There's a  
bug on you!",  
    "Message(Alert)!",  
JOptionPane.ERROR_MESSAGE);
```

```
int answer = JOptionPane.showConfirmDialog(null,  
    "Quit? ", "Confirm(Yes/NO)",  
JOptionPane.YES_NO_OPTION);
```

```
int sel = JOptionPane.showOptionDialog(null,  
"Choose a Color!",  
    "Option(Color)", JOptionPane.DEFAULT_OPTION,  
JOptionPane.WARNING_MESSAGE,  
    null, options, options[0]);
```

```
String val = JOptionPane.showInputDialog("How  
many fingers do you see?");
```

### ➤ Menus

```
JMenuBar mb1 = new JMenuBar();  
JMenu m = new JMenu("Flavors");  
JMenuItem mi = new JMenuItem(flavors[i]);  
m.add(mi);  
mb1.add(m);  
setJMenuBar(mb1);
```

### ➤ Popup

```
JPopupMenu popup = new JPopupMenu();  
JMenuItem mi = new JMenuItem(flavors[i]);  
popup.add(mi);  
. . .  
popup.show(. . .);
```

## Application:

```
class A {}
class B {}

public class FileName {

    public static void main(String[] args) {
        <main code>
    }
}
```

## Applete:

```
//<applet code = FileName width=600 height=250> </applet>
```

```
import com.bruceeckel.swing.*;
```

```
// make sure to modify CLASSPATH
```

```
// e.g., in file .cshrc in UNIX, to include where this package is
```

```
// e.g., in UNIX /home/cs476/java/ThinkingInJava.2ndEditionR12/code
```

```
other imports....;
```

```
public class FileName extends JApplet {
    JTextArea Xout = new JTextArea(10, 30);
    public void init() {
        Container cp = getContentPane();
        cp.setLayout(new FlowLayout());
        cp.add(new JLabel("FileName"));
        cp.add(new JScrollPane(Xout));
    }
}
```

```
<main code>
```

```
Anywhere inside the code of main or any other
class:
```

```
replace:      System.out.println("string");
```

```
with:        Xout.append("string");
```

```
}
```

```
class A { }
class B { }
public static void main(String[] args) {
    Console.run(new FileName(), 350, 250);
}
```

```
}  
}
```

**To execute the program:**

```
% java FileName  
% appletviewer FileName.java
```

**Alternatively:**

create a file called `FileName.html` that contains:

```
<applet code=FileName width=600 height=250>  
</applet>
```

**Then:**

```
% appletviewer FileName.html
```

**OR**

open `FileName.html` from within a browser

**Example:**

Application [Garbage.java](#)

Both Application & Applet: [Garbage.java](#)

HTML: [Garbage.html](#)

The content of this file is:

```
<applet code=Garbage width=600 height=250> </applet>
```