

# App Development for Smart Devices

CS 495/595 - Fall 2011

## Lec #14: Telephony and SMS

**Tamer Nadeem**

Dept. of Computer Science



# Objective



- **Telephony**

- Initiating phone calls
- Reading the phone, network, data connectivity, and SIM states
- Monitoring changes to the phone, network, data connectivity, and

- **SMS**

- Using Intents to send SMS and MMS messages
- Using the SMS Manager to send SMS Messages
- Handling incoming SMS messages

- **Presentation**

- NeuroPhone: Brain-Mobile Phone Interface using a Wireless EEG Headset
  - Presenter: Minhao Dong



# Telephony

# Overview



- The Android telephony APIs allows:
  - Access the underlying telephone hardware stack
  - Create your own dialer
  - Integrate call handling and phone state monitoring
- For security, you can't create your own **“in call”** Activity
  - The screen that is displayed when an incoming call is received or an outgoing call has been placed.

# Launching the Dialer



- Use Intent **Intent.ACTION\_DIAL** to launch dialer activity.
  - Specify the number to dial using the **tel:** schema as the data component of the Intent.
  - Allows you to manage the call initialization (the default dialer asks the user to explicitly initiate the call).
  - Doesn't require any permissions
  - The standard way applications should initiate calls.

```
Intent intent = new Intent(Intent.ACTION_DIAL, Uri.parse("tel:1234567"));
startActivity(intent);
```



# Telephony Manager

- Access to the telephony APIs is managed by the Telephony Manager

```
String svcName = Context.TELEPHONY_SERVICE;
```

```
TelephonyManager telephonyManager = (TelephonyManager) getSystemService(svcName);
```

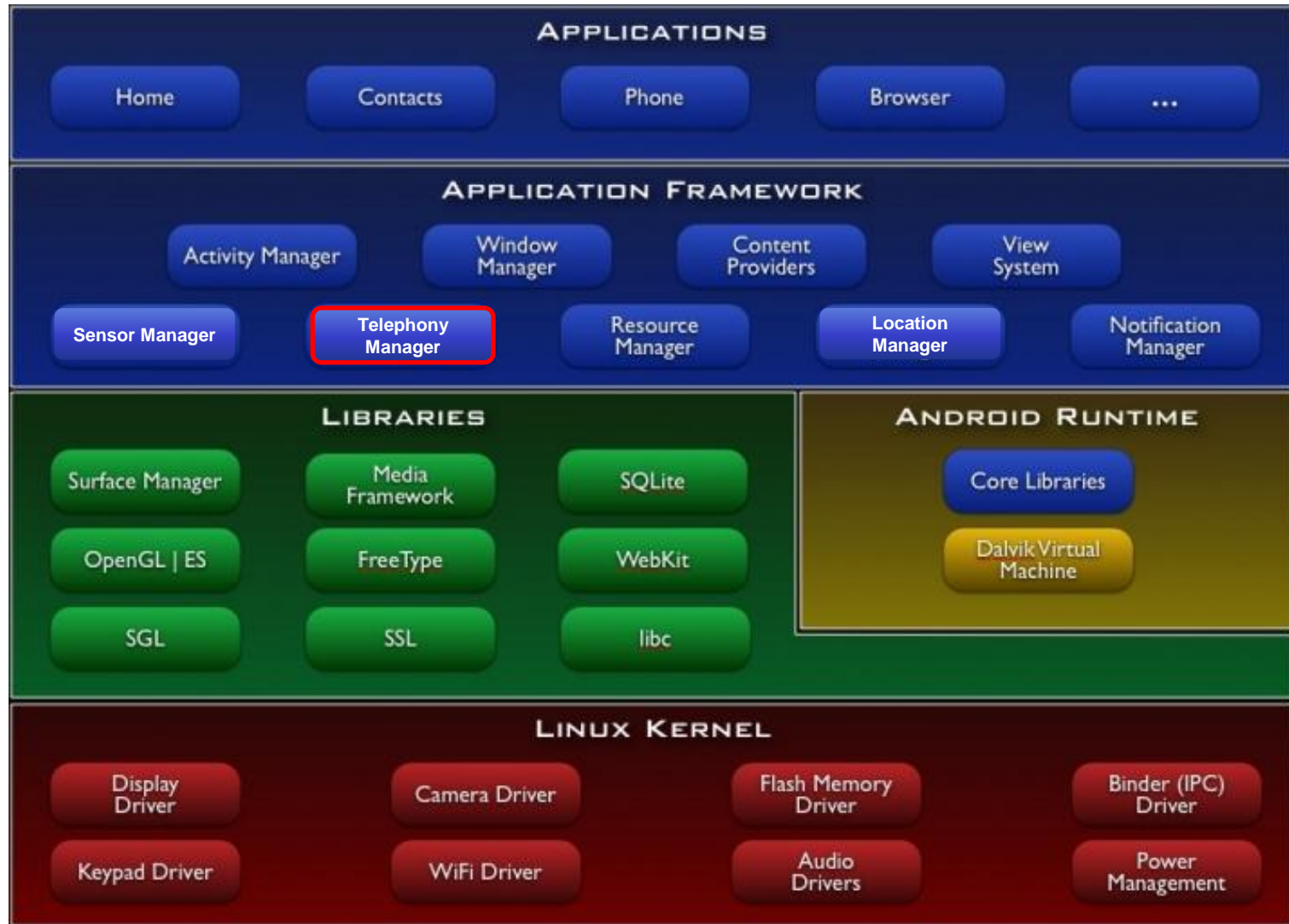
- Thru Telephony Manager you can obtain:
  - the phone type (GSM or CDMA),
  - unique ID (IMEI or MEID),
  - software version,
  - number.
- Requires the **READ\_PHONE\_STATE** uses-permission be included in the application manifest.

```
<uses-permission android:name="android.permission.READ_PHONE_STATE"/>
```

## Telephony Manager Reference:

<http://developer.android.com/reference/android/telephony/TelephonyManager.html>

# Telephony Manager





# Reading Phone Details

// Read the phone's type

```
int phoneType = telephonyManager.getPhoneType();
switch (phoneType) {
    case (TelephonyManager.PHONE_TYPE_CDMA): //do something
        break;
    case (TelephonyManager.PHONE_TYPE_GSM) : //do something
        break;
    case (TelephonyManager.PHONE_TYPE_NONE): //do something
        break;
    default:
        break;
}
```

// -- These require READ\_PHONE\_STATE uses-permission --

// Read the IMEI for GSM or MEID for CDMA

```
String deviceId = telephonyManager.getDeviceId();
```

// Read the software version on the phone (note -- not the SDK version)

```
String softwareVersion = telephonyManager.getDeviceSoftwareVersion();
```

// Get the phone's number

```
String phoneNumber = telephonyManager.getLine1Number();
```



# Reading Data Connection Status



```
int dataActivity = telephonyManager.getDataActivity();
int dataState = telephonyManager.getDataState();
switch (dataActivity) {
    case TelephonyManager.DATA_ACTIVITY_IN: //Currently receiving IP PPP traffic.
        break;
    case TelephonyManager.DATA_ACTIVITY_OUT: //Currently sending IP PPP traffic.
        break;
    case TelephonyManager.DATA_ACTIVITY_INOUT: //Currently both IN & OUT
        break;
    case TelephonyManager.DATA_ACTIVITY_NONE: //No traffic.
        break;
}
switch (dataState) {
    case TelephonyManager.DATA_CONNECTED: //Connected.
        break;
    case TelephonyManager.DATA_CONNECTING: //Currently setting up data connection
        break;
    case TelephonyManager.DATA_DISCONNECTED: //Disconnected
        break;
    case TelephonyManager.DATA_SUSPENDED: //Suspended
        break;
}
```



# Reading Network Details

```
// Get connected network country ISO code
String networkCountry = telephonyManager.getNetworkCountryIso();
// Get the connected network operator ID (MCC + MNC)
String networkOperatorId = telephonyManager.getNetworkOperator();
// Get the connected network operator name
String networkName = telephonyManager.getNetworkOperatorName();
// Get the type of network you are connected to
int networkType = telephonyManager.getNetworkType();
switch (networkType) {
    case (TelephonyManager.NETWORK_TYPE_1xRTT): /* ... */ break;
    case (TelephonyManager.NETWORK_TYPE_CDMA) : /* ... */ break;
    case (TelephonyManager.NETWORK_TYPE_EDGE) : /* ... */ break;
    case (TelephonyManager.NETWORK_TYPE_EVDO_0) : /* ... */ break;
    case (TelephonyManager.NETWORK_TYPE_EVDO_A) : /* ... */ break;
    case (TelephonyManager.NETWORK_TYPE_GPRS) : /* ... */ break;
    case (TelephonyManager.NETWORK_TYPE_HSDPA) : /* ... */ break;
    case (TelephonyManager.NETWORK_TYPE_HSPA) : /* ... */ break;
    case (TelephonyManager.NETWORK_TYPE_HSUPA) : /* ... */ break;
    case (TelephonyManager.NETWORK_TYPE_UMTS) : /* ... */ break;
    case (TelephonyManager.NETWORK_TYPE_UNKNOWN): /* ... */ break;
    default: break;
}
```

**Info about Service Providers in USA:**

[http://en.wikipedia.org/wiki/List\\_of\\_United\\_States\\_wireless\\_communications\\_service\\_providers](http://en.wikipedia.org/wiki/List_of_United_States_wireless_communications_service_providers)

# Reading SIM Details



```
int simState = telephonyManager.getSimState();
switch (simState) {
    case (TelephonyManager.SIM_STATE_ABSENT): break;
    case (TelephonyManager.SIM_STATE_NETWORK_LOCKED): break;
    case (TelephonyManager.SIM_STATE_PIN_REQUIRED): break;
    case (TelephonyManager.SIM_STATE_PUK_REQUIRED): break;
    case (TelephonyManager.SIM_STATE_UNKNOWN): break;
    case (TelephonyManager.SIM_STATE_READY): {
        // Get the SIM country ISO code
        String simCountry = telephonyManager.getSimCountryIso();
        // Get the operator code of the active SIM (MCC + MNC)
        String simOperatorCode = telephonyManager.getSimOperator();
        // Get the name of the SIM operator
        String simOperatorName = telephonyManager.getSimOperatorName();
        // -- Requires READ_PHONE_STATE uses-permission --

        // Get the SIM's serial number
        String simSerial = telephonyManager.getSimSerialNumber();

        break;
    }
    default: break;
}
```



# Monitoring Phone Status

- Android lets you:
  - monitor phone state,
  - retrieve incoming phone numbers,
  - observe changes to data connections, signal strength, and network connectivity.
- Must specify the **READ\_PHONE\_STATE** uses-permission in its manifest
- Extend **PhoneStateListener** class to listen and respond to:
  - Phone state change events including call state (ringing, off hook, etc.),
  - Cell location changes,
  - Voice-mail and call-forwarding status,
  - Phone service changes,
  - Changes in mobile signal strength.

## PhoneStateListener Reference:

<http://developer.android.com/reference/android/telephony/PhoneStateListener.html>

# Monitoring Phone Status



- **Phone State Listener skeleton class**

```
PhoneStateListener phoneStateListener = new PhoneStateListener() {  
    public void onCallForwardingIndicatorChanged(boolean cfi) {}  
    public void onCallStateChanged(int state, String incomingNumber) {}  
    public void onCellLocationChanged(CellLocation location) {}  
    public void onDataActivity(int direction) {}  
    public void onDataConnectionStateChanged(int state) {}  
    public void onMessageWaitingIndicatorChanged(boolean mwi) {}  
    public void onServiceStateChanged(ServiceState serviceState) {}  
    public void onSignalStrengthChanged(int asu) {}  
};
```

- **Registering a Phone State Listener**

```
telephonyManager.listen(phoneStateListener,  
    PhoneStateListener.LISTEN_CALL_FORWARDING_INDICATOR |  
    PhoneStateListener.LISTEN_CALL_STATE |  
    PhoneStateListener.LISTEN_CELL_LOCATION |  
    PhoneStateListener.LISTEN_DATA_ACTIVITY |  
    PhoneStateListener.LISTEN_DATA_CONNECTION_STATE |  
    PhoneStateListener.LISTEN_MESSAGE_WAITING_INDICATOR |  
    PhoneStateListener.LISTEN_SERVICE_STATE |  
    PhoneStateListener.LISTEN_SIGNAL_STRENGTH);
```



# Monitoring Phone Calls

- The **onCallStateChanged** handler receives the phone number associated with incoming calls, and the state parameter represents the current call state:
  - `TelephonyManager.CALL_STATE_IDLE` When the phone is neither ringing nor in a call
  - `TelephonyManager.CALL_STATE_RINGING` When the phone is ringing
  - `TelephonyManager.CALL_STATE_OFFHOOK` When the phone is currently in a call

```
PhoneStateListener callStateListener = new PhoneStateListener() {  
    public void onCallStateChanged(int state, String incomingNumber) {  
        // TODO React to incoming call.  
    }  
};
```

```
telephonyManager.listen(callStateListener, PhoneStateListener.LISTEN_CALL_STATE);
```

# Tracking Cell Location Changes



- Override **onCellLocationChanged** to listen for cell location changes
- Add the ACCESS\_COARSE\_LOCATION permission to your application manifest.

```
<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION"/>
```

- Handler receives a **CellLocation** object that includes methods for extracting the cell ID (**getCid**) and the current LAC (**getLac**).

```
PhoneStateListener cellLocationListener = new PhoneStateListener() {  
    public void onCellLocationChanged(CellLocation location) {  
        GsmCellLocation gsmLocation = (GsmCellLocation)location;  
        Toast.makeText(getApplicationContext(),  
            String.valueOf(gsmLocation.getCid()),  
            Toast.LENGTH_LONG).show();  
    }  
};  
  
telephonyManager.listen(cellLocationListener, PhoneStateListener.LISTEN_CELL_LOCATION);
```



# Tracking Service Changes

- The **onServiceStateChanged** handler tracks the service
- Use the **ServiceState** parameter with **getState** method to find details of the current service state.
  - STATE\_IN\_SERVICE Normal phone service is available.
  - STATE\_EMERGENCY\_ONLY Phone service is available only for emergency calls.
  - STATE\_OUT\_OF\_SERVICE No cell phone service is currently available.
  - STATE\_POWER\_OFF The phone radio is turned off
- **getOperator\*** methods to retrieve details on the operator while **getRoaming** tells you if the device is using a roaming profile.

```
PhoneStateListener serviceStateListener = new PhoneStateListener() {
    public void onServiceStateChanged(ServiceState serviceState) {
        if (serviceState.getState() == ServiceState.STATE_IN_SERVICE) {
            String toastText = serviceState.getOperatorAlphaLong();
            Toast.makeText(getApplicationContext(), toastText, Toast.LENGTH_SHORT);
        }
    }
};

TelephonyManager.listen(serviceStateListener, PhoneStateListener.LISTEN_SERVICE_STATE);
```

## ServiceState Reference:

<http://developer.android.com/reference/android/telephony/ServiceState.html>



# Monitoring Data Connection/Activity



- Override **onDataActivity** to track data transfer activity, and **onDataConnectionStateChanged** to request notifications for data connection state changes.

```
PhoneStateListener dataStateListener = new PhoneStateListener() {
    public void onDataActivity(int direction) {
        switch (direction) {
            case TelephonyManager.DATA_ACTIVITY_IN : break;
            case TelephonyManager.DATA_ACTIVITY_OUT : break;
            case TelephonyManager.DATA_ACTIVITY_INOUT : break;
            case TelephonyManager.DATA_ACTIVITY_NONE : break;
        }
    }
    public void onDataConnectionStateChanged(int state) {
        switch (state) {
            case TelephonyManager.DATA_CONNECTED : break;
            case TelephonyManager.DATA_CONNECTING : break;
            case TelephonyManager.DATA_DISCONNECTED : break;
            case TelephonyManager.DATA_SUSPENDED : break;
        }
    }
};
```

```
telephonyManager.listen(dataStateListener, PhoneStateListener.LISTEN_DATA_ACTIVITY |
    PhoneStateListener.LISTEN_DATA_CONNECTION_STATE);
```



# SMS and MMS

# Overview



- SMS sends short text messages between mobile phones.
  - Supports sending both text messages and data messages
- MMS (multimedia messaging service) messages have allowed users to send and receive messages that include multimedia attachments such as photos, videos, and audio.
- Using the **SMSManager**, you can replace the native SMS application to send text messages, react to incoming texts, or use SMS as a data transport layer.
- Use the **SEND** and **SEND\_TO** actions in Intents to send both SMS and MMS messages using a messaging application installed on the device.

# Sending SMS/MMS thru Native App



- Use Intent with **Intent.ACTION\_SENDTO** action:
  - Specify a target number using **sms: schema** notation as the Intent data.
  - Include the message you want to send within the Intent payload using an **sms\_body extra**.

```
Intent smsIntent = new Intent(Intent.ACTION_SENDTO, Uri.parse("sms:55512345"));  
smsIntent.putExtra("sms_body", "Press send to send me");  
startActivity(smsIntent);
```

# Sending SMS/MMS thru Native App



- You can also attach files (effectively creating an MMS message) to your messages
  - Add an **Intent.EXTRA\_STREAM** with the URI of the resource to attach.
  - Set the Intent **type** to the **mime-type** of the attached resource.
  - Use **ACTION\_SEND** and include the target phone number as an address extra

```
// Get the URI of a piece of media to attach.
```

```
Uri attached Uri = Uri.parse("content://media/external/images/media/1");
```

```
// Create a new MMS intent
```

```
Intent mmsIntent = new Intent(Intent.ACTION_SEND, attached Uri);
```

```
mmsIntent.putExtra("sms_body", "Please see the attached image");
```

```
mmsIntent.putExtra("address", "07912355432");
```

```
mmsIntent.putExtra(Intent.EXTRA_STREAM, attached Uri);
```

```
mmsIntent.setType("image/png");
```

```
startActivity(mmsIntent);
```



# Questions?