

CS 410 Design of Real World Product
Presentation II - Project Feasibility

Group Topic: _____

Total (145): _____

Problem/Customer Definition

	Outstanding	Average	Low
Societal problem defined	15	12 9 6	3 0
Problem characteristics identified and supported	10	8 6 4	2 0
Identification of customer base	10	8 6 4	2 0
Process flow for problem in customer domain	10	8 6 4	2 0

Problem/Customer Definition Subtotal: _____ / 45

Solution Definition

	Outstanding	Average	Low
Solution goals and objectives identified	15	12 9 6	3 0
Solution modifications to process flow	10	8 6 4	2 0
Major Functional Component Diagram	10	8 6 4	1 0
Identification of software development (inputs/outputs, SW components, databases, etc.)	5	4 3 2	1 0

Solution Definition Subtotal: _____ / 40

Feasibility Analysis

	Outstanding	Average	Low
Description of what proposed solution will do	10	8 6 4	2 0
Description of what proposed solution will not do	5	4 3 2	1 0
Market analysis & benefits to the customer base	10	8 6 4	2 0

Feasibility Analysis Subtotal: _____ / 25

Risks & Mitigation

	Outstanding	Average	Low
Customer Risks	5	4 3 2	1 0
Technical Risks	5	4 3 2	1 0

Risks & Mitigation Subtotal: _____ / 10

Presentation Format

	Outstanding	Average	Low
Quality of handouts	10	8 6 4	2 0
Presentation organization	5	4 3 2	1 0
Quality of presentation delivery	10	8 6 4	2 0

Presentation Format Subtotal: _____ / 25